



# After school Design Club

Design Club introduces students to how designers work.

We'll be learning to set a design challenge, understand about our users, come up with ideas, then prototype and test solutions.

[www.designclub.org.uk](http://www.designclub.org.uk)



1. DEFINE A CHALLENGE



2. EMPATHISE WITH PEOPLE



3. IDEATE POSSIBILITIES



4. PROTOTYPE YOUR DESIGN



5. TEST YOUR DESIGN



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